### job description

# playground associates: Student Success

The playground is developing a team to support its activities and programming. Its internal focused representatives will be responsible for understanding the institutional mission, areas of interest and resources. The candidate will identify, develop, and implement student-focused workshops, training and research projects in collaboration with faculty, students, relevant experts and partners. The associate will engage with the Habib University community to understand the gaps and develop interventions to bridge them. They will identify potential thought partners and experts to collaborate with. The associates will also contribute to programmatic offerings in the form of independent curricular offerings and co-taught courses.

#### **Roles and Responsibilities**

- Understand the Habib University ecosystem
- Build rapport with students, faculty and staff
- Identify student requirements
- Map and leverage faculty and other resources to bridge gaps
- Develop mechanism for student, faculty and community engagement
- Design and implement engagement activities and initiatives including but not limited to workshops, training, seminars and courses
- Ensure participation
- Evaluate activities and pilot new interventions
- Design and teach design thinking courses
- · Identify partners to add value to playground's activities
- Contribute to student success

**PEDAGOGICAL INNOVATION** The primary role of a playground associate is to support the university's mission of pedagogical innovation. One aspect of that will include (re)designing courses with faculty from all disciplines that include one or more elements of design and creative practice. These courses, either in full or in part, are expected to be taught in the playground.

**PLAYGROUND OFFERINGS** The associates will conduct/facilitate workshops in the playground. The expected work will be equivalent to the workload expected of three regular courses per year. The course definition as defined in the Habib University teaching load policy will be followed. These workshops can be skill-based, familiarizing students with making and design skills across disciplines, or project-based, requiring students to employ systems and design thinking to address complex problems.

**DEPARTMENTAL OFFERINGS** All playground fellows will also be associated with a particular program (e.g. Communication and design, Social development and policy), and will be required to teach up to two courses in an academic year.

#### **SKILLS REQUIRED**

Expertise in Design including design research, design thinking and design practices. Has strong time management, organization and design thinking skills. Takes initiative, works well in teams and has experience in conducting workshops and trainings. Preferably a master's degree or minimum bachelor's degree (16 years of education) with three years of work experience in the relevant discipline. Ability to work across disciplines.

### **ABOUT US**

The playground is a community space, and a university-wide ecosystem, designed for creative collaborative work that helps transform the teaching and learning

experience at Habib. It serves as a gateway, and enhances accessibility, to making and designing activities across departments and schools.

At the playground, we examine, address, and sometimes resolve, complex, real-world challenges that require transdisciplinarity and creativity. In doing so, we learn from each other, and the city we are embedded in. At the heart of the playground is the commitment to being playful – to experimenting, getting our hands dirty, creating new rules for engagement, embracing failure and learning from it, and thoughtfully de/reconstructing the way we teach and learn.

# playground

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